



Random Walk Based Capacitance Extraction for 3D ICs with Cylindrical Inter-Tier-Vias

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Outline

- Background
- Considered structures and motivation
- The floating random walk algorithm for capacitance extraction
- FRW based technique for the cylindrical ITVs
- Conclusions

- 3D IC: a promising solution offering a path beyond the Moore's law
- Two types of vertical integrating for 3D IC
 - Die stacking using through-silicon-via (TSV)
 - Monolithic integration using monolithic inter-tier-via (MIV)



[1] S. Panth, et al., "High-density integration of functional modules using monolithic 3D-IC technology," ASP-DAC 2013

The problem

- The inter-tier-vias (viz. TSV and MIV) play a critical role in 3D ICs to deliver signal and power
- Their related parasitics need accurate modeling (rising number of analog effects, narrowed performance margins)

Extraction of ITV capacitances

- Most works focused on ITV's equivalent model and its MOS capacitance, instead of the electrostatic coupling among ITVs and horizontal wires
- [T-CPMT 2011]¹ reveals the electrostatic cap. can be comparable to the MOS cap.; The *analytical* technique is based on square-shape TSV, and has >20% error

High-precision capacitance extraction -- Field Solver

Finite difference/finite element method

Stable, versatile; slow

Boundary element method

- Fast; not stable (discretization)
- Floating random walk method
 - Stable (discretization-free); restriction on geometry
 - QuickCap/Rapid3D, RWCap² Scalable/fast, parallelizable

None of the fast solvers directly handles the cylindrical shape of ITVs

W. Yu, et al., "RWCap: A floating random walk solver for 3-D capacitance extraction of VLSI interconnects," IEEE T-CAD, 2013

Golden tool: Raphael

FastCap, Act3D, QBEM¹

^[1] W. Yu, et al., "Enhanced QMM-BEM solver for 3-D multiple-dielectric capacitance extraction within finite domain," IEEE T-MTT, 2004

The cylinder shape brings challenges

- More effort on describing the geometry accurately
- Fast BEM solver
 - Approximated by polyhedron / dense discretization
 - Increase runtime & memory cost, worsen stability
- Fast FRW solver
 - Manhattan (square-shape) approximation causes error
 - General walk on sphere (WOS) method is not efficient enough

Enhance fast FRW capacitance solver to model the cylindrical ITVs accurately



The contributions

- The *first* field solver that can directly handle cylindrical ITVs without any geometric approximation
- The *first* work handling non-Manhattan geometries with the fast FRW method using cubic transition domains
- With the *rotated transition cube* and *special space management*, the proposed method is 20X faster than a simple extension of original FRW; It's also >10X faster than fast BEM solvers with great memory saving



Considered structures and motivation

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Modeling the ITVs in 3D IC

- Fabrication technologies of ITVs
 - □ TSV-first, TSV-last, TSV-middle, etc.
 - Large cylinder (diameter~5µm), large aspect ratio (~10)
 - \square Most works only considered calculation of C_{TT} and C_{TD}



With similar topology as TSV-first, MIV has smaller size
 Larger density of MIV; larger aspect ratio than local via

Modeling the ITVs in 3D IC

The necessity of cylindrical geometry model

The error of square approximation of ITV cross-section





(top view)

(top view of MIV)

		· · · · ·		ll∎ t		
F	Raphael	C _{to} (af		Error of C _{couple} (%)		
S		Cylinder	Square	(%)	min	max
	TSV-first	3740	3962	5.9	-20	21
	TSV-last	3866	4065	5.2	-38	71
	MIV	14.7	15.8	7.5	-1.6	9.1

Square approximation overestimates C_{total} , while causes large errors on C_{couple}



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The floating random walk alg.

Integral formula for the potential calculation

$$\Phi(r) = \oint_{S_1} P_1(r, r^{(1)}) \Phi(r^{(1)}) dr^{(1)}$$

 P_1 is called surface Green's function, and can be regarded as a probability density function

• Monte Carlo method: $\Phi(r) = \frac{1}{M} \sum_{m=1}^{M} \Phi_m$



 $\Phi_{m} \text{ is the potential of a point on } S_{1}, \text{ randomly sampled with } P_{1}$ $\bullet \text{ What if } \Phi_{m} \text{ is unknown? expand the integral recursively}$ $\Phi(r) = \oint_{S_{1}} dr^{(1)}P_{1}(r, r^{(1)}) \oint_{S_{2}} dr^{(2)}P_{2}(r^{(1)}, r^{2}) \text{ This spatial sampling procedure is called}$ $\times \cdots \times \oint_{S_{n}} dr^{(n)}P_{n}(r^{(n-1)}, r^{(n)})\Phi(r^{(n)}) \text{ floating random walk}$

The floating random walk alg.

A 2D example with 3 walks Use maximal cubic transition domain How to calculate capacitances? $\begin{bmatrix} C_{11} & C_{12} & C_{13} \\ C_{12} & C_{22} & C_{23} \\ C_{13} & C_{23} & C_{33} \end{bmatrix} \begin{bmatrix} V_1 \\ V_2 \\ V_3 \end{bmatrix} = \begin{bmatrix} Q_1 \\ Q_2 \\ Q_3 \end{bmatrix}$ $\Rightarrow Q_1 = C_{11}V_1 + C_{12}V_2 + C_{13}V_3$ G (picture from [1]) Integral for calculating charge (Gauss theorem) $Q_1 = \oint_G F(\mathbf{r}) \cdot \hat{\mathbf{n}} \cdot \nabla \phi(\mathbf{r}) d\mathbf{r} = \oint_G F(\mathbf{r}) \cdot \hat{\mathbf{n}} \cdot \nabla \oint_S P_1(\mathbf{r}, \mathbf{r}^{(1)}) \phi(\mathbf{r}^{(1)}) d\mathbf{r}^{(1)} d\mathbf{r}$ $= \oint_{G_1}^{-1} F(\mathbf{r}) g \oint_{S_1} P_1(\mathbf{r}, \mathbf{r}^{(1)}) \phi(\mathbf{r}^{(1)}) \omega(\mathbf{r}, \mathbf{r}^{(1)}) d\mathbf{r}^{(1)} d\mathbf{r}$ weight value, estimate of C₁₁, C₁₂, C₁₃ coefficients

[1] Y. Le Coz, et al., "A stochastic algorithm for high speed capacitance extraction in integrated circuits," Solid-State Electronics, 1992

The floating random walk alg.

- Make random sampling with P₁ probability
 - Available for cubic transition domain
 - Pre-calculate the probabilities from center to surface panels (GFT)



- $\square \omega(r, r^{(1)})$ is also pre-calculated (WVT)
- Secrets of fast FRW algorithm for Manhattan geometry
 - Load GFT/WVT for cubic transition domain to perform fast random walks
 - Maximum transition cube: terminate a walk quickly; easy to design spatial structure for fast calculation of it¹

• Runtime of FRW:
$$T_{total} = N_{walk} \cdot N_{hop} \cdot T_{hop}$$

^[1] C. Zhang, et al., "Efficient space management techniques for large-scale interconnect capacitance extraction with floating random walks," *IEEE T-CAD*, 2013

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- Aim: modify the FRW algorithm to accurately handle circular ITV cross section while keeping high efficiency
- The ideas

 \square Manhattan transition cube \rightarrow rotated transition cube



 Simple extension of original FRW
 Larger probability to terminate; potentially smaller N_{hop}

 Traverse all cylinders; if the rotated cube touching ITV < the second smallest cube, choose the rotated



The ideas

- Traversing all cylinders increases
 T_{hop} for cases with many ITVs !
- Special space management
 - Add ITV's bounding boxes to the conventional space management structure¹
 - The nearest block is ITV's: may use cylinder-touching cube
 - With the second nearest block, choose valid transition cube



With a trick of setting ITV's neighbor region, we can either get the second nearest block efficiently or have a large enough transition cube

second smallest

rotated

[1] **C. Zhang**, et al., "Efficient space management techniques for large-scale interconnect capacitance extraction with floating random walks," *IEEE T-CAD*, 2013

Performance of the new FRW solver

 $MIV(C_{c})$

2.6



3.1X

8.01

Performance of the new FRW solver

Comparison with fast BEMs

Favorable speedup Huge memory save

	FastCap*		QBEM*		newFRW					
	Err	time(s)	Mem.	Err	time(s)	Mem.	time(s)	Mem.	Sp1	Sp2
TSV-first(C _t)	-0.8%	67.3	1.8GB	-3.7%	402	7.6GB	12.9	~1MB	5.0	30
TSV-last(C _t)	-3.4%	79	1.9GB	-4.1%	404	7.7GB	12.2	~1MB	6.2	32
TSV-first(C _c)	30%	67.3	1.8GB	-3.8%	298	5.9GB	4.51	~1MB	15	66
TSV-last (C_c)	34%	79	1.9GB	-4.4%	299	6.0GB	5.43	~1MB	15	55

*approximate cylinder with 16-side prism

Scalability to large-scale cases

FRW(non-rotate) FRW(rotat				
	FRW(rotate)			
N _{walk} N _{hop} time(s) N _{walk} N _{hop} time TSV-first 2.3M 37.6 41.9 2.3M 11.8 13.	(s) Sp.			
TSV-first 2.3M 37.6 41.9 2.3M 11.8 13.	7 3.1			
TSV-last 2.2M 37.4 36.9 2.2M 11.8 13.	3 2.8			
MIV 224K 23.6 2.14 241K 16.7 1.9	3 1_1			
	3 6.5			
400TSV 6.0M 36.0 710 5.9M 11.5 35.	2 20			
576MIV 149K 13.0 11.4 152K 11.2 1.5	5 7.7			



Performance of the new FRW solver

- For large-scale cases, Raphael and FastCap don't work due to runtime and memory usage limitations
- QBEM works for case 576MIV, but 180X slower than FRW

Multi-layered

dielectrics

- Multi-dielectric cases
 - Speedup to QBEM is up to 61X



Remarks got from the experiments

- Show the capacitance error brought by the square approximation again: > 5% on the ITV total capacitance;
 > 20% on ITV-wire coupling capacitance
- Compared with solving square-shape approximation, reduce error by 10X with affordable runtime overhead
- The accuracy of BEM based solvers is not stable, especially for coupling capacitance. The efficiency of BEM is good for small MIV structures, but can be tens times slower than the FRW method for larger cases
- By using rotated transition cubes and specific space management, up to 20X speedup achieved

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Conclusions

- Extend the FRW capacitance solver to tackle the challenge of accurate extraction brought by highdensity ITVs in 3D IC
 - Rotated transition cubes better touching cylindrical
 - □ Tailored space management to handle large-scale case
 - The proposed method is accurate and versatile, and shows advantages over fast BEM based solvers

Future work

- Collaborate with the ITV model considering the semiconductor effect
- □ Extend FRW for more general non-Manhattan geometry

Thank You !